

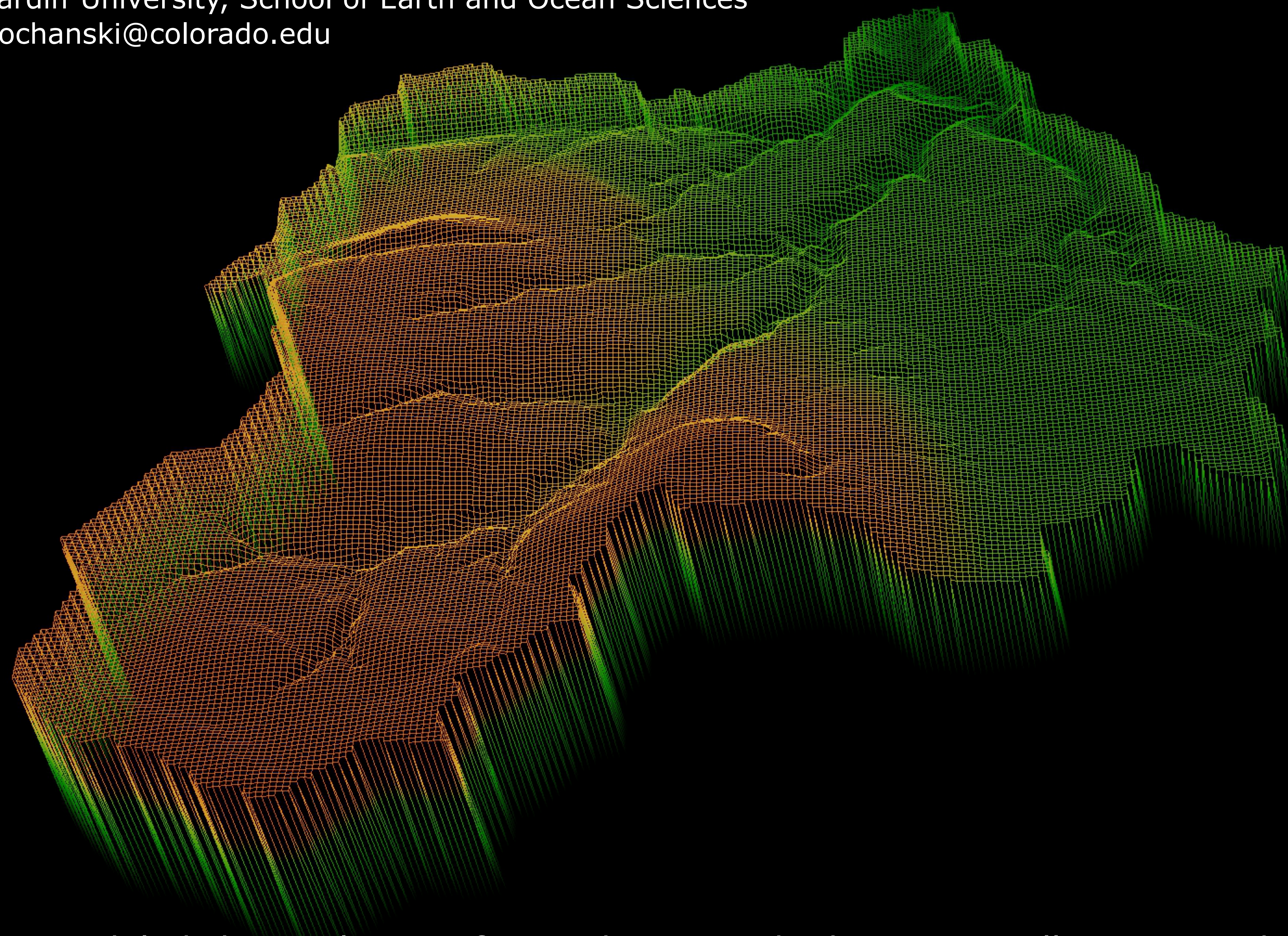
The effect of grid resolution on a landscape evolution model

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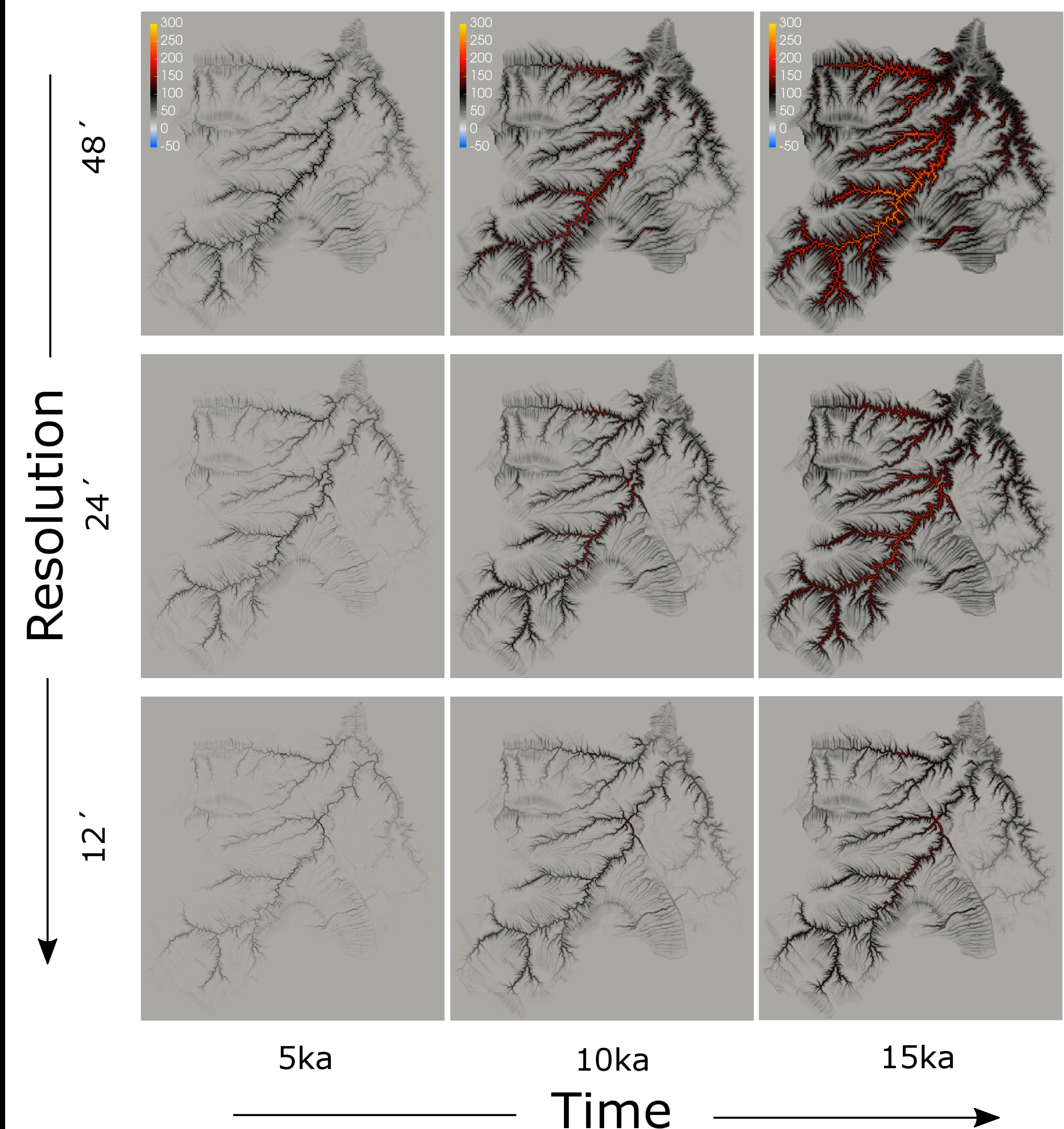
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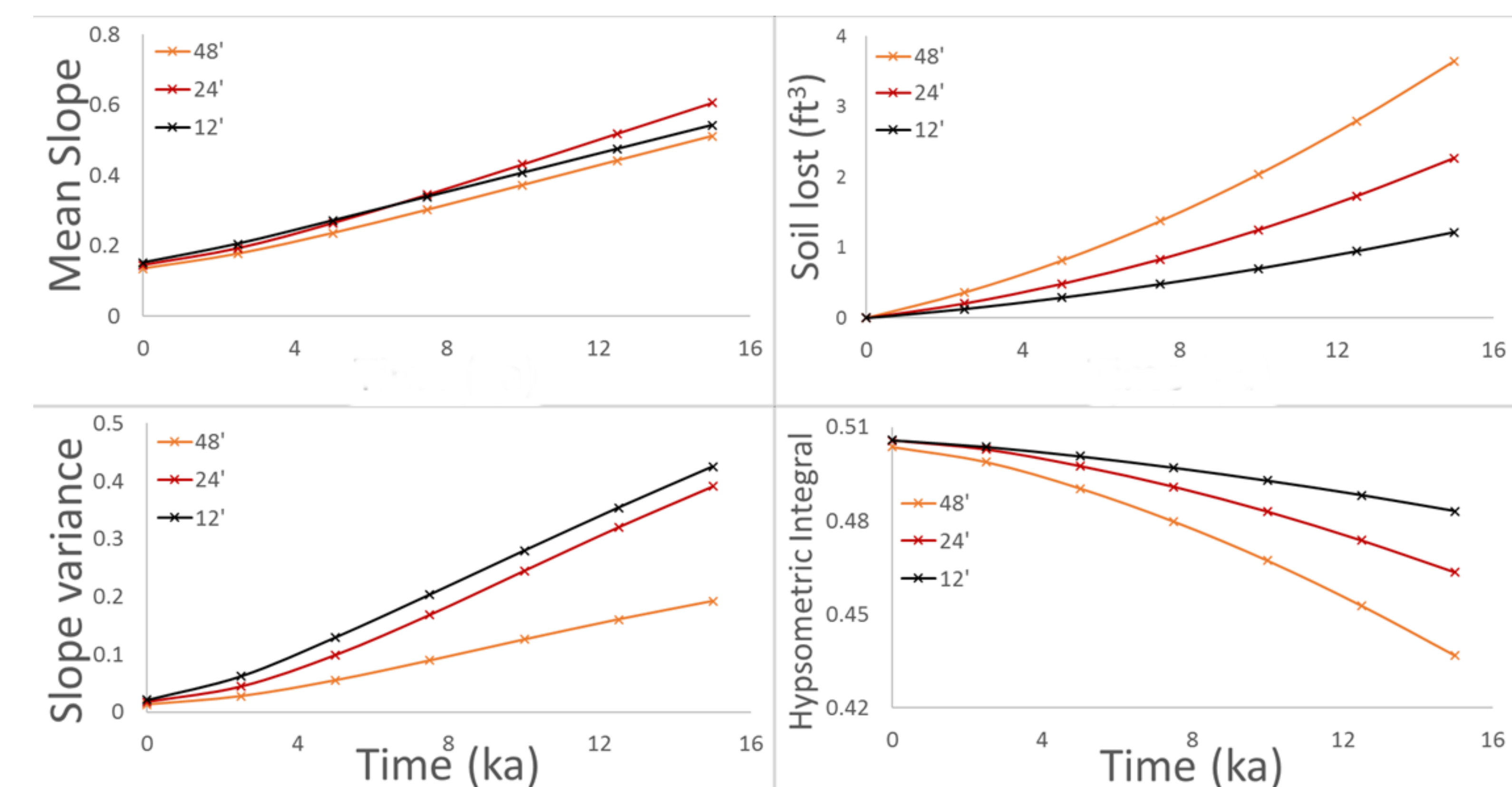
- We modeled the evolution of a 622ha watershed in West Valley, NY, at three grid resolutions: 12, 24 and 48 feet.
- Coarse DEMs do not capture the full variability of the topographic slope, and they increase the apparent width of the channels.
- We found that model runs on the 48-foot grid produced three times as much soil loss from the watershed as the same run on the 12-foot grid.
- Landscape evolution models return different results for grids of different resolutions. They must be tested and calibrated at each resolution.



The model was run in [Landlab](#). We used a slope-area model for channel incision, and a linear diffusion law for the hillslopes. Topographic elevation, z , evolves by:

$$\frac{\partial z}{\partial t} = U - KA^{\frac{1}{2}}S + D\nabla^2 z$$

where U is the baselevel lowering rate (1.2 mm/yr); K is the stream power constant (10^{-4} yr^{-1}); and D is the diffusivity of the hillslopes ($10^{-3} \text{ m}^2 \text{ yr}^{-1}$).



Thanks



Refs

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Zhang & Montgomery. 'Digital elevation model grid size, landscape representation, and hydrologic simulations'. *Water Resources Research*, **30**(4), 1994.